SIT305

Grading Criteria

Platform: [Unity]

Prefer: [on-campus]

By HONG LY (SID: 215350188)

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# Marking Justification

|  |  |
| --- | --- |
| Critical Information Summary | |
| Student Name | HONG LY |
| SID | 215350188 |
| Mark Aimed For (%) | 95% |

### **Criteria: Code Commits [HD]**

[Pass]

* At least 10 unique-day commits (per person).

[Credit]

* At least 15 unique-day commits.

[Distinction]

* At least 20 unique-day commits.

[HD]

* At least 25 unique-day commits.

**Evidence:** I have commit and push source codes more than 25 unique-day.

https://github.com/lyhd/Dragon-World/blob/master/changelog.txt

### **Criteria: Weekly Progress (Changelog) [D]**

[Pass]

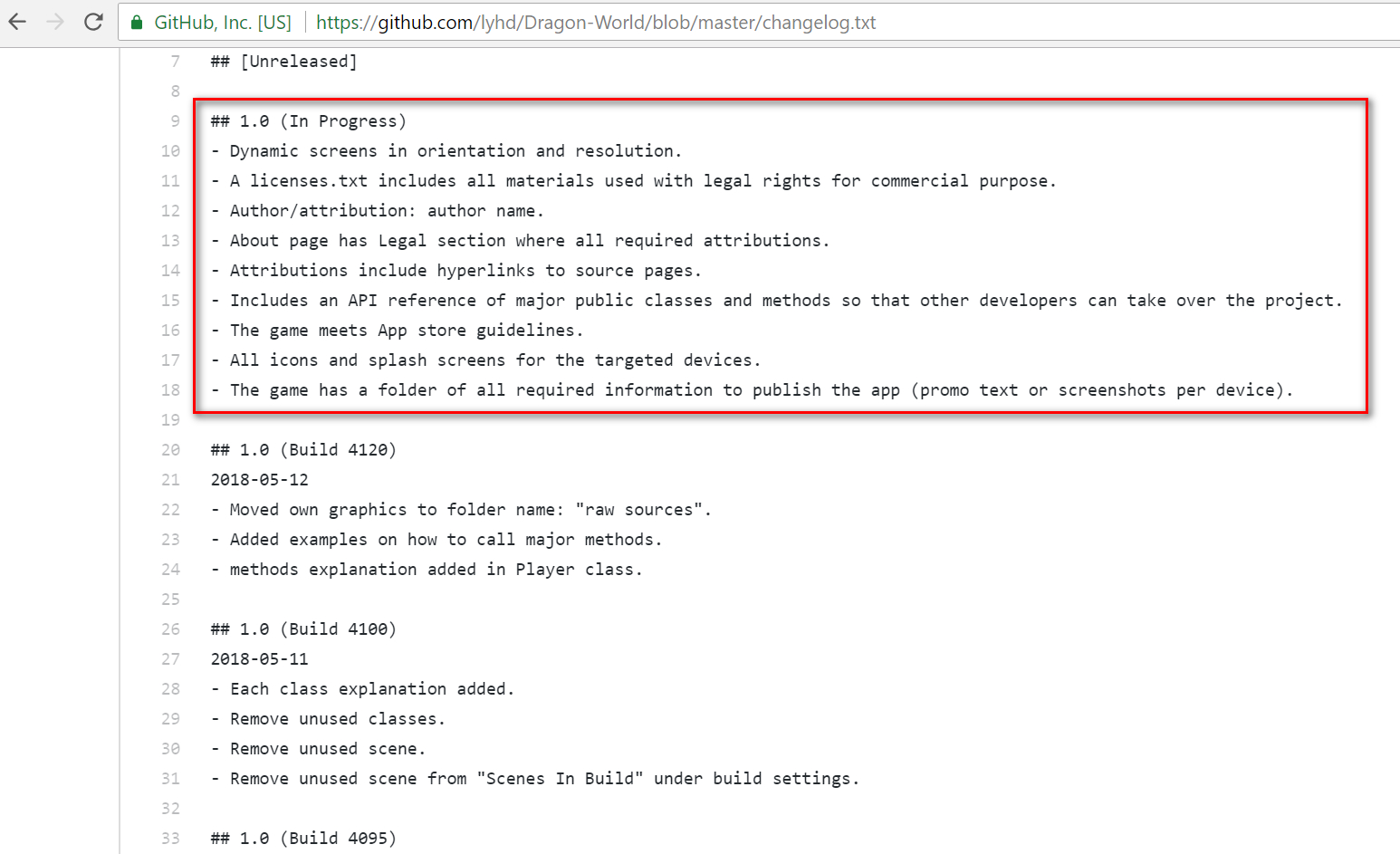
* Changelog updated at least once a week (per person).

[Credit]

* Changelog lists all new major features added per day-of-work, and a list of “Still working on” for current features in progress.

[Distinction]

* Included at the end of each work day, a summary of how I am progressing related to the milestones.



* Summary how progress towards milestones.

### **Criteria: Code Quality [D]**

[Pass]

* Indentation is perfect. Every class, and each major method/function has a brief comment.

[Credit]

* Every class, and each major method/function has an explanation comment, as well as method/function signature explanation.

[Distinction]

* Each major method has several examples of how to call it (parameters).
* Snippet examples of returned data for each method.

### **Criteria: Legal [D]**

[Pass]

[Credit]

[Distinction]

* A licenses.txt includes all materials used with legal rights for commercial purpose.
* Item name: image, sound, method or class.
* License type: (Public Domain / CC-BY / CC0 / GPL / MIT / Apache / BSD).
* Author/attribution: author name.
* About page has Legal section where all required attributions.
* Attributions include hyperlinks to source pages.

### **Criteria: Playability [HD]**

[Pass]

[Credit]

[Distinction]

[High Distinction]

* At least 10 hours.
* No repetition.
* Continually engaged.
* Great storyline and players want to know how the GradonWorld finishes.

### **Criteria: Data Handling [HD]**

[Pass]

[Credit]

[Distinction]

[High Distinction]

* Load and save user settings to an external file or DB.
* Load and save user state from/to external file or DB.
* Easy to create, edit and update.

### **Criteria: Layout [D]**

[Pass]

[Credit]

[Distinction]

* Dynamically adjusts in real-time in orientation and resolution.

### **Criteria: Bugs [D]**

[Pass]

[Credit]

[Distinction]

* Code handles all bugs, restart or resume game.
* Keeps all data safe and saved, details, reports bugs to end-user at a high level.
* Keeps a log page that end user can access (all bugs).

### **Criteria: Readme.md [HD]**

[Pass]

[Credit]

[Distinction]

[High Distinction]

* Includes name, app title, app platform, link to GitHub and an overview of the game.
* Includes an explanation of major features.
* Includes an API reference of major public classes and methods so that other developers can take over the project.

### **Criteria: Publishing [HD]**

[Pass]

[Credit]

[Distinction]

[High Distinction]

* The game meets App store guidelines.
* All icons and splash screens for the targeted devices.
* The game has a folder of all required information to publish the app (promo text or screenshots per device).
* The game is published.

### **Criteria: Demonstration Video [D]**

[Pass]

[Credit]

[Distinction]

* Demonstrate main features of the game.
* Video and audio are clear and easy to understand.
* Professional video.

\* Note: There is no HD rubric for Weekly Progress, Code Quality, Legal, Layout, Bugs, and Demonstration Video.